



Terms

- Organizer – a company in charge of organizing the event
- Competitor – a dance group competing in the event
- Participant – a person who is a part of a competing dance group
- Group Leader – a person who is delegated representative of a certain competitor

Kings of Style

Kings of Style is a dance festival that gives dancers the opportunity to showcase their art and skills through performing choreographed dance routines. Oriented to the „Street dance“ styles, it is an international dance event that promotes urban dance culture, with the chance for television and media exposure and prestigious festival awards for everyone included.

The Organizer

Street dance festival “Kings of Style” is organized by VPS “Radost”, a non-profit organization and it’s members, partners, sponsors and other legal entities and individuals associated with the organization and the event. The organizer may delegate organizations, companies, agencies or other legal entities or individuals to organize qualification events, co-host or host final event or participate in any other organizational activity.

Street Dance

There is no exact definition of street dance. It is a melting pot of various dance influences that were and still are being formed and shaped all over the world. The most known styles are Breaking, Hip-Hop, Popping, Locking, House Dance, Waacking, Vogue, Krumping, Dancehall and Party Dances, together with all the other dances that represent the street dance movement, including attitude, attire, music, moves and grooves.

A Winning Routine

Searching for the ultimate street dance routine, the judging system goal is to encourage dancers to learn the history and vocabulary of the street styles, to be creative with implementing new moves and exploring their creativity. The winning routine will be the one that shows the most of technique, teamwork, performance, creativity, execution and the most important thing, dance. Dancers are also encouraged to implement their own cultural mark to it, using national folk dances and crew/dancer signature moves, keeping the street style appearance.



Entry Criteria

- 1) Providing and verifying personal data, and abiding to Kings of Style rules and regulations, everyone can enter the festival.
- 2) There is no restrictions in the number of groups from any country, city, dance studio or a dance company.
- 3) National and international all-star teams are also allowed to compete.
- 4) Upon registration and on request, all participants must have and provide a proof of their birth date, such as personal ID card, passport or a birth certificate.
- 5) The organizer reserves the right to limit the number of entries for each festival discipline, request a video or other materials from groups and to decide whether a certain Competitor or Participant will be allowed to perform or not.
- 6) The Organizer also reserves the right to implement qualification events, video contests or any other form of Competitor selection.

Forms and Releases

- 1) Application is possible only by a registered organization. Registration is free.
- 2) Organizations can register by submitting the “Registration Form”. This document contains information about the organization, their members who will be participating at the Festival and the waiver of liability for the Organizer. The organizer is obliged to privacy of the gathered information.
- 3) Enclosed to the registration form there is a list of the organization members that will be participating in the Festival. Each person on the list or their parent / legal guardian, for persons under the age of 18, must personally sign the document. By signing the document, all participants agree to participate in the Festival according to these rules and regulations.
- 4) After filling the registration form, an “Application Form” needs to be submitted.
- 5) Application Form is submitted separately for each competing group. An organization submits as many application forms as the number of their competing groups.
- 6) All forms must be sent to the Organizer by the end of the registration deadline.
- 7) After receiving the application forms, the Organizer will send billing information to the competitor’s representative to pay the registration fee.
- 8) All fees needs to be payed within 3 days from receiving the billing information. Every competitor pays a total fee for all of their participants. Individual payments will not be accepted.

Crew / Large Team Composition

- 1) Crews must consist of minimum of 5 and maximum of 10 members, with no ratio restrictions regarding male and female members.
- 2) Large teams must consist of minimum of 11 and a maximum of 30 members, with no ratio restrictions regarding male and female members.



Age Divisions

Crews and Large Teams compete in 3 age divisions:

- Children (7-13)
- Juniors (14-17)
- Adults (18+)

Age Participation Limits for Crews

- 1) A participant falls under Children division if he/she hasn't turned 14 by the event date
- 2) A participant falls under Junior division if he/she has turned 14, but hasn't turned 18 by the event date
- 3) A participant falls under the Adult division if he/she has turned 18 by the event date
- 4) Juniors can't perform in Children division
- 5) Adults can't perform in Junior and Children division
- 6) Children can perform in Junior division if at least one crewmember falls under the Junior division
- 7) Children can't perform in the Adult division
- 8) Juniors can perform in the Adult division if at least one crewmember falls under the Adult division
- 9) Each dancer can't perform in more than 1 crew within the same age division

Age and Participation Limits for Large Teams

- 1) Children can't perform in the Adult division
- 2) Children can perform in the Junior division if at least one crewmember falls under the Junior division
- 3) Adults and Juniors can't perform in the Children division
- 4) Juniors can't perform in the Children division
- 5) Juniors can perform in the Adult division if at least one crewmember falls under the Adult division
- 6) Each dancer can't perform in more than 1 Large Team within the same age division
- 7) The same Large Team can't perform in more than 1 age division

Substitutions, Additions and Changes

- 1) A member can be substituted after a registration deadline with no limits until the date of the event.
- 2) A member can be added after a registration deadline with a 200% registration fee per each substitution, if the total number doesn't exceed 10 people for Crews and 30 people for Large Teams.
- 3) A member can be removed after a registration deadline with a 100% registration fee per each removal, if the total number doesn't fall below 5 people for Crews and 11 people for Large Teams.
- 4) No additions can be done at the event.



- 5) Substitutions and removals can be done at the event in case of an injury, sickness or any other extraordinary circumstances that is beyond the dancers, which needs to be reported to and approved by the Organizer.

Medical Attention

- 1) It is the responsibility of the participant or a Group Leader to report a fellow member's injury or illness to the Organizer.
- 2) If at any time prior to or during the event a fellow member is ill, injured, or his/her physical or emotional condition is at risk by participating, he/she may be declared ineligible to perform further.
- 3) The Organizer reserves the right to withdraw any participant or competitor who appears to have such serious disability or injury or needs medical attention.
- 4) The organizer reserves the right to request the submittal of a physician's written authorization for any participant or a competitor to perform who is deemed medically or emotionally at risk by the organizer.

Order of Performances

- 1) In each division competitors perform in 3 rounds*
 - Qualifier (all competitors) - by a draw
 - Semi-finals (top 6-15) – qualified competitors in reverse order
 - Finals (top 3-8) - qualified competitors in reverse order
- 2) The Organizer reserves the right to change the number of competitors in each round and to conduct the rounds according to the number of competitors, timeline, and other elements for making such decisions.

Defending Champions

- 1) For each division, the defending champions will be invited to compete and immediately will advance to the finals, performing as the last crew in the order of appearance.
- 2) To be able to compete as a defending champion in the adult division, a competitor must consist of at least 40% of the winning group members, and perform under the same name as a year before.
- 3) Regarding the possibility of moving to an older age division, there is no minimum in the ratio of winning and new members in the group for children and junior divisions, but the group has to compete under the same name.



Showcase & Staging

- 1) Minimum stage dimensions are 10 x 8 meters (30 by 24 feet). Maximum stage dimensions are 15 x 12 meters (45 by 36 feet)
- 2) The duration for Crew showcases is from 2 – 3 minutes, and for Large Teams is 3 -5 minutes.
- 3) Both Crews and Large Teams must showcase a minimum of 2 different street dance styles
- 4) It is advised that all or most members showcase a good technique and skill level in all used styles. The more dancers showcase a good technique, the better is the score.
- 5) Participants who are registered under the Children division are not allowed to participate or execute any lifts. Juniors and Adult can participate in executing the lifts.
- 6) Crews and Large Teams can start the show on or off the stage, but need to set it on the rehearsals
- 7) In the crew competition, crewmembers are not allowed to leave the stage during the performance
- 8) In the Large Teams competition, crewmembers are allowed to leave the stage during the performance
- 9) Competitors can only use the backstage entrance for entering and exiting the stage, front and side sections are prohibited to use for entering or exiting
- 10) Jumping off the stage and dancing off-stage or in the audience are not allowed
- 11) Grandstanding is not allowed
- 12) If using props, all props must be brought on and off stage in 15 seconds. Only competing group members can carry the props on and off the stage. All props must have appropriate protection from damaging the floor. Inappropriate or unsecured props will not be allowed to be brought on stage

Clothing

- 1) The clothing used in the performance should represent an urban / street style. Costumes used for storytelling should also have an urban appeal to it.
- 2) Accessories such as caps, gloves, scarves, jewelry, sun glasses, masks, etc. are allowed
- 3) Facial expression is scored within the “Stage Appeal” of the Show Score, so it is recommended to have your face shown as much as possible
- 4) Make-up should be applied in good taste, according to the character and the performance.
- 5) Clothing must not be offensive or degrading in any manner. In addition to the regular covering of certain parts of the body, dancers in the Children division (7-13) must have their belly, back and thighs covered at all time during the performance. Too short or too tight clothing may be deemed inappropriate, especially in younger age divisions.
- 6) All participants, both male and female must wear appropriate underwear at all time
- 7) All participants, both male and female must wear appropriate footwear (boots, dance shoes, sneakers). Bare feet are not allowed. All footwear must have clean, non-scuff soles
- 8) Pieces of clothing may be removed during the performance, but must not be thrown in the audience or be left on stage.



Music Requirements

- 1) Competitors are responsible to prepare, mix, master and timely submit the music for their performance to the organizer by an e-mail, or delivered USB, DVD or CD in an readable audio format (mp3, wav)
- 2) Organizer won't provide any music other than the one submitted by a group representative
- 3) It is a competitors responsibility to provide the organizer with a good quality music (recommended at 320 kbps)
- 4) The Group Leader must have a backup USB, DVD or CD at any time during the event
- 5) The submitted and the backup drives must contain only one song
- 6) The track title and CD/DVD cover should contain: group name, show title and the exact time and duration of the uninterrupted segment in the track.
- 7) Songs used in the performance should reflect the urban (street) culture
- 8) Use of the original compositions, sound effects, remixes is allowed, but the crews are advised not to make the music too complex.
- 9) Each routine must contain a minimum of 30 seconds dance to a continuous music segment, uninterrupted by any sound effects, silence or other musical edits. The segment can be made out of different parts of the song but needs to be continuous. Sound effects and edits can be overlapped with the music, but must not interrupt it.
- 10) Music may contain up to a 30 seconds of silence within the mix.
- 11) Music can be changed or edited when the crew is advancing from one round to another. All changes must be done at least 2 hours before the next round starts.
- 12) Due to varying copyright laws, the organizer do not guarantee that a crew's music will be used at live events, on television, film or theatrical broadcasts or other distribution media.

Censoreship

- 1) For children and junior divisions, all inappropriate or offensive words in the performance music must be censored.
- 2) Censoring the music is not considered as a music edit or effect, and will not affect the "30 seconds" rule in the elementary score given from the Head Judge.
- 3) Use of lewd or offensive gestures and phrases in the show will result in a lower elementary score, and even may lead to disqualification.
- 4) The Group Leader is responsible for everything that is being rehearsed, executed or performed on stage.

Judges Panel

- 1) Judges panel consists of a minimum of 5 and a maximum of 9 judges, from which one is a head judge, 2-4 judges are show judges, and 2-4 are skills judges.
- 2) Head judge is always seated in the middle of the panel
- 3) Judges panel on each side starts with a show judges, interlaced with skills judges.



Example with the panel of 7 judges:

Skills – show – skills – show – head – show – skills – show – skills

- 4) The panel will consist out of the best available and competent judges that will be invited to judge the competition. Each judge will be assigned to different judges positions; head, skills or show, by their experience, accomplishments and preferences
- 5) All judges will be introduced and educated with the judging system, rules and regulations
- 6) If a judge is a member, coach, choreographer or is in any other way related to a performing competitor, it is considered that he/she is delegated based on his/hers competence, objectivity and professionalism. As such, he/she will execute the role of judge on the highest level of professional ability. If possible, the organizer will delegate independent judges.
- 7) In addition to the judges panel, the organizer will delegate a technical director and his assistants, to mediate the communication between the competitors and the judges panel, organizer and other staff

Scoring System

- 1) **Head judge** is giving the „elementary score” to the show. This score is used for assessing whether the crew fulfilled all the technical requirements of the show. Each item is scored from 1-10. Every crew can receive a minimum of 10 or a maximum of 100. Total sum is divided by 10. The score consists of 10 items:
 - **Show duration (1 or 10)** – is the show performed within the required timelimits
 - **Music quality (1 to 10)** – the quality of the played music
 - **Bad language (1 to 10)** – use of bad language and lewd phrases will be scrutinized in lowering the score for children and junior divisions. Excessive use of uncensored music in these age divisions may lead to disqualification
 - **Lewd gestures (1 to 10)** – Use of body moves and gestures that are offensive and inappropriate will be scrutinized in lower score and may lead to disqualification
 - **30" music section (1 or 10)** – every performance must contain a 30" period of continuous dance to an uncut and unedited part of the song (1 or 10)
 - **2+ dance styles (1 or 10)** – every crew must showcase a certain level of skills in their performance. The crew is scored by the minimum number of 2 presented street styles.
 - **Staging (1 to 10)** – Teams must enter and exit the stage on time, and use the stage properly for entering or exiting the stage.
 - **Clothing (1 to 10)** – every crew should make sure that they are properly dressed, using appropriate clothing or costumes for their performance. It includes proper footwear and underwear. Every clothing or costume malfunctions, loose apparel or inappropriate clothing will result in a lower score and may lead to disqualification
 - **Proper use of props (1 to 10)** – if using props, a team must make sure that they set the props on time, that it has proper protection and that it is secured.
 - **Use of forbidden materials (1 or 10)** – use of any material, liquid or an object that may damage a clean surface of the dance floor or is a potential danger to fellow dancers will automatically receive low scores and may lead to disqualification.



2) **Show judges** are scoring the team's ability to entertain the audience and showcase an intense and intriguing show that will occupy the viewer's attention and awake certain feelings in them. Each show judge scores 7 items from 1-10:

- **Composition (1 to 10)** – general composition of the show and the routines according to the music is the most important thing to get high scores in the performance section. Even a high energy performance will look monotonous if it is used throughout the whole show. Dynamic transitions between songs and routines, varying energy from one routine to another, use of space and formations changes, switching the energy to spice up the performance are the key to succeed.
- **Stage appeal (1 to 10)** – Self-confident performance and attitude are one of the most important tools to make a good showcase. Facial expression should be a controlled use of facial muscles that goes along with the physical expression to help convey the message. Low self-esteem, avoiding eye-contact, closed body posture and monotonous facial expression are not qualities of a good performance. Overemphasized and uncontrolled facial expression is also not considered a good dance feature
- **Physical expression (1 to 10)** – the ability to transfer emotions through body movement. All dancers should execute strong, controlled and fluid moves to reflect their current state of mind. Excessive moves and “raging” on stage are not considered a good feature in the dance.
- **Crowd-wowing elements (1 to 10)** – the ability to execute moves that will awake a crowd's reactions. Tricks, lifts, transitions, character moves, signature and original moves that will make the crew stand out among others
- **Interaction (1 to 10)** – interacting moments with the audience (not grandstanding). Using the crowd's reactions and interacting with them to make the performance better.
- **Visual appearance (1 to 10)** – used clothing and costumes, its design and colors. Their compliance with the performance and street style is the most important thing in this item
- **Intrigue & Story-telling (1 to 10)** – Use and execution of powerful moments of the show to capture viewer's attention and awake the emotional reaction to it. Use of dance to tell a story or to send a message to the audience. Creative and meaningful use of props. Crews will be scored by their ability to make a fluent and meaningful show as a whole, whether there is a story behind it or not.

Each competitor will receive an additional 30 points on each show judge sheet to compensate for the difference to the required maximum of 100 points. The final score of each judge will be divided by 10 and added together with scores of other judges in order to obtain a total score for each competitor.



- 3) **Skills judges** are scoring a team's ability to showcase their level of technique in street styles, originality, fellowship, groove and execution. Each skills judge scores 9 items from 1- 10:
- **Technique (1 to 10)** – All used styles should be executed properly, showing a crew's level of knowledge in different dance styles, foundations, vocabulary, proper execution of steps and moves
 - **Complexity (1 to 10)** –The harder the routine, the better the score. It also shows the team's ability to execute a complex and distinguished routines, tricks and lifts.
 - **Originality (1 to 10)** – a team should showcase a high level of creativity with their moves and routines. It is important that it's kept in a relation to the street styles. All moves that can help the crew to be recognized and stand out from the others are welcome. Copying others may result in low scores in this item.
 - **Dynamics (1 to 10)** – a dance routine should be dynamic and interesting with its music and dance composition. It should keep the viewer's attention to the show. Use of space, formation changes, powerful execution of moves, unexpected direction changes are an important part of this score.
 - **Execution (1 to 10)** – every move or routine should be properly executed. Too complex moves may result in bad execution and low scores in this item. Body control, breathing and preserving energy are important tool to showcase good technique and keep the dancers from dropping in energy and execution. Proper execution of tricks, lifts and transitions are an important part of this score. Falling, bad landing, hitting each other will result in low score.
 - **Groove (1 to 10)** – all moves and routines should be danced, not executed. The team that shows the most groove with its dance will score high in this item, regardless of their complexity level. Funky and groovy appeal to the dance will awake more reactions in the audience, and will make the dancers feel better.
 - **Musicality (1 to 10)** – this item is used for scoring team's ability to use their dance as much as possible to highlight a certain song, its lyrics, melody, beat and sounds. Their dance should be a physical embodiment of the song itself.
 - **Synchronicity (1 to 10)** – perfect timing and energy in dancing the routine, executing moves, tricks and lifts. Teams should be synchronized; it doesn't mean they should all dance only the same moves, but their ability to show themselves as a unity.
 - **Teamwork (1 to 10)** – Crewmembers interaction on stage, fellowship, mutual energy in execution, support and showing that they invested a lot of time in making themselves a crew, not a bunch of individuals on stage. Solos and freestyle are allowed, but excessive use of it will be considered a lack of teamwork and fellowship and will receive a lower score.

Each competitor will receive an additional 10 points on each skills judge sheet to compensate for the difference to the required maximum of 100 points. The final score of each judge will be divided by 10 and added together with scores of other judges in order to obtain a total score for each competitor.



Final Score

- 1) Maximum score is always 100. Minimum score in each judge category is different, depending on the additional points:
 - head judge: minimum of 10, and maximum of 100 points (no additional points)
 - show judge: minimum of 37, and maximum of 100 (additional 30 points + 7 items)
 - skills judge: minimum of 19, and maximum of 100 (additional 10 points + 9 items)
- 2) Show and skills scores will be added to the elementary score. An aggregated result of these scores will be divided by the number of judges to get the final score.

Example

Crew	Head judge	Show Judge 1	Skills Judge 1	Show Judge 2	Skills Judge 2	Aggregated Result	Final Score	Result
Team 1	8.4	6.7	4.5	8.3	5.1	24.6 / 5	6.6	4 th
Team 2	7.4	8.7	7.6	8.8	9.9	42.4 / 5	8.48	2 nd
Team 3	10	7.9	8.9	8.6	8.4	43.8 / 5	8.76	1 st
Team 4	9.2	9.7	4.7	9.4	4.7	37.7 / 5	7.54	3 rd

- 3) Scores from the previous rounds will be discarded. Each competition round is scored separately

Advancing to the Next Round

- 1) Competitors advancing to the next round are the top 10-15 scored crews for the semi-finals and the top 5-8 scored crews for the finals.
- 2) The Preliminary results will be published as soon as they are done. The Final results will be published after reviewing any appeals.
- 3) Regardless of the score, competitors that advanced to the next round will perform in the reverse order from the previous round.

Preliminary and Final Results

- 1) After every competition round, Preliminary results will be published. All discrepancies in the judging and scoring system or any other problems must be reported within the 60 minutes after publishing these results to the technical director and/or his assistants. After reviewing all appeals and correcting the scores, Final Results will be published.
- 2) Only Head judge scores can be a subject of an appeal, which scores crew's ability to showcase in accordance with the rules and regulations. Skills and Show scores can't be the subject of an appeal.



- 3) If a technical director determines an error or a discrepancy in the score, points will be added or deducted from the competitor's total score and final positions will be given in the Final Results sheet.
- 4) Based on add-ons; if a non-qualified competitor receives a score higher than the last qualified competitor, they will move on to the next round without disqualifying any other qualified competitor from the next round.
- 5) Based on the deductions, if a qualified competitor receives a score lower than the last qualified competitor, they won't be disqualified from the next round, but will receive a warning to correct the disputed part of the performance related to those deductions.
- 6) On-spot appeals for the Finals won't be considered, since there is an opinion that all crews performing in the Finals have scored high in the Head Judge score or have corrected any disputed elements in their show during the qualifying rounds.
- 7) After competition ends, all appeals can be submitted to the Organizer within 8 days from the end of the competition. All appeals submitted within the deadline will be discussed and will receive a written explanation. All appeals submitted after the deadline won't be considered.

Winner Ceremony

- 1) All competitors participating in the finals will be invited to come to the stage
- 2) Positions will be announced from the last position to the 1st place
- 3) When announcing the top 3, the DJ will play a part of the group's music to announce them, after which the host will pronounce their name
- 4) Teams from the last position to the 4th place will receive diplomas
- 5) 3rd place will receive bronze medals, diplomas and a cup
- 6) 2nd place will receive silver medals, diplomas, and a cup
- 7) 1st place will receive gold medals, diplomas, and a cup
- 8) Money and/or other prizes will be distributed to the winning crews by the availability

Appeals and Protests

- 1) Every competitor is represented by a delegated Group Leader, who is responsible for their crewmembers conduct and behavior at the event.
- 2) If a crewmember is not behaving according to the rules and regulations, he/she may be disqualified from the competition and removed from the venue, being personally responsible for all the caused damage.
- 3) If a Group Leader does not address properly to their crewmembers bad behavior or participates in such behavior, the whole group may be disqualified from the competition and removed from the event.
- 4) By participating in the competition, all competitors consent to be scored by the selected jury and during the competition will not question their professionalism and objectivity in the evaluation of performances, except those which are a subject to an appeal. All competitors must be aware that in assessing the artistic impression, there are differences of opinion



among the judges, and that the score may vary based on these subjective differences, even from one round to another.

- 5) Judges will give scores in the most objective and professional manner, according to their experience and knowledge. If the judge is related to one or more of the competing groups (coach, member, etc.), the organizer will delegate a substitute judge to score their showcase.
- 6) Participants and Group Leaders are not allowed to communicate directly with the judges without a technical director's and/or his assistant's presence.
- 7) Only Group Leaders are allowed to appeal or report a problem to the technical director or his assistants, any other appeal will not be considered.
- 8) Due to an appeal that can't be resolved only by the technical director or his assistants intervention, he may call a meeting with the judges, other competitors and their Group Leaders, Organizer, staff, or any other person referred to the appeal.
- 9) Protests are not allowed and will not affect any decision made by the Organizer, staff or a judges panel

Final Provisions

- 1) This event is organized to promote street dance culture, and all of its values, leaded by the universal motto of the hip-hop culture: „Peace, Love, Unity, Having fun“
- 2) Its sole purpose is to promote the culture; not only among the dancers, but among the general population, expanding the knowledge about the art behind it. Dancers are encouraged to research the history of the culture, but also to boldly explore their creativity, bringing new moves, concepts and ideas to it.
- 3) All competitors, visitors, staff members, judges and other participants of the event are expected to behave in a true sportsmanship manners, promoting respect, tolerance, positive image and sportiness, respecting all the laws and regulations of the state and the city where the event is being held.